Country: Canada
Province: Prince Edward Island

Job Title: UI Artist / Graphic designer
Job Description:

To be considered for the UI Artist / Graphic designer position in our Art department, applicants should be able to demonstrate their UI and Graphic design skills with a relevant portfolio.
 We are looking for someone with the ability to create assets for front-end game interfaces and in-game HUDs, while also being able to take on tasks such as designing Logos and Websites that help define the identity of our games.
Applicants must be adept at executing all visual design stages from concept to game engine implementation for both static and animating UI elements and should excel at maintaining a consistent art style throughout entire projects.

All applicants should have:

- Demonstrable UI design skills
- Core graphic design skills including layout, typography, composition and color theory
- A good understanding of game navigation.

Other desirable Skills include:

- Traditional art skills
- Pixel Art experience
- 3D modelling
- Clear verbal and written communication skills

 Additionally, applicants should have knowledge of at least one of the following programs:

- Photoshop
- Unity
- Illustrator
- Flash
- Maya

Applicants with games industry experience are preferred.

Please submit resumes and inquiries to employment@otherocean.com with the subject "UI Artist".

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